/\* Function provides feedback to the yes practice trial. This function works by checking if the answer was correct.

if it was then it will return the CORRECT message. Otherwise the INCORRECT message will be displayed.

This was working before I added the repeat functions\*/

var yes\_feedback = {

type: 'html-button-response',

stimulus: function() {

var feedback\_text = '<span style="color:red;font-size:30px;">Incorrect.</span>';

var data = jsPsych.data.get().filter({correct: true}).last(practice\_yes);

if (data) {

feedback\_text = '<span style="color:green;font-size:30px;">Correct!</span>'

}

return feedback\_text;

},

choices: [`<img src="photos/buttons/yes.png"></img>`,`<img src="photos/buttons/no.png"></img>`],

trial\_duration: 2000

};

timeline.push(yes\_feedback);

var practice\_no = {

type: 'html-button-response',

stimulus: '<p> The no button is the big red button that says No. Can you click the no button? </p>',

choices: [`<img src="photos/buttons/yes.png"></img>`,`<img src="photos/buttons/no.png"></img>`],

// Checking if the button pressed was no (1). If it is then data correct is true, otherwise it is false

on\_finish: function(data){

if(data.button\_pressed == 1){

data.correct = true;

}

else{

data.correct = false;

}

}

}

timeline.push(practice\_no);

/\* Function provides feedback to the no practice trial. This function works by checking if the answer was correct.

if it was then it will return the CORRECT message. Otherwise the INCORRECT message will be displayed.

This was working before I added the repeat functions\*/

var no\_feedback = {

type: 'html-button-response',

stimulus: function() {

var feedback\_text = '<span style="color:red;font-size:30px;">Incorrect.</span>';

var data = jsPsych.data.get().filter({correct: true}).last(practice\_no);

if (data) {

feedback\_text = '<span style="color:green;font-size:30px;">Correct!</span>'

}

return feedback\_text;

},

choices: [`<img src="photos/buttons/yes.png"></img>`,`<img src="photos/buttons/no.png"></img>`],

trial\_duration: 2000

};

timeline.push(no\_feedback);